Slagalica.me

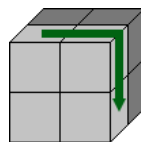| General Flow:	1. ASSEMBLE the WHITE SIDE	2. PERMUTATE the YELLOW CORNERS	3. ORIENTATE the YELLOW CORNERS

1. Assemble the WHITE SIDE: Find the correct corner and, if it's on the bottom, place it under the spot where it belongs.

(Left sidebar, vertical text): 1. ASSEMBLE THE WHITE SIDE: Find the correct corner and, if it's on the bottom, place it under the spot where it belongs. — GOOD ACCEPTABLE — AVOID!!. — place it under the spot where it belongs, if it's on the bottom,
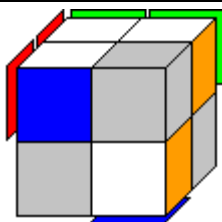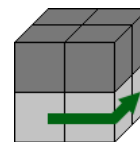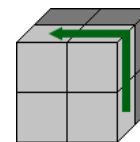
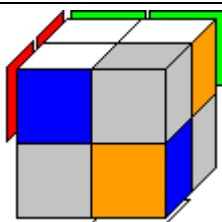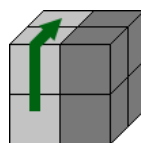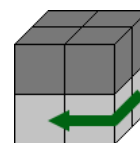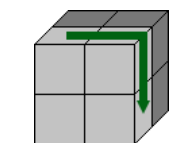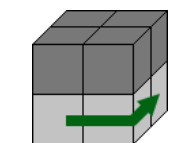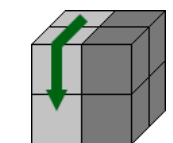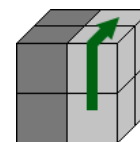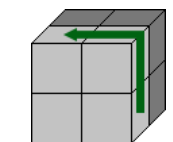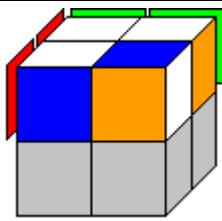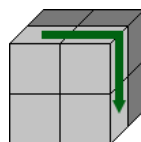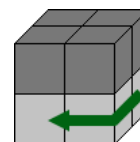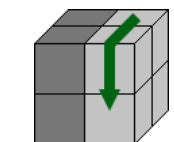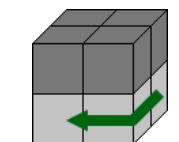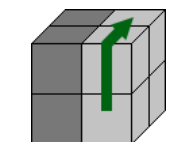| Case	Algorithm	Moves
White is **on the BOTTOM** and facing **YOU**	FDF' / BRB' / RF'R'F / D'R'DR / [R'D'RD]x5	F, D, F'
White is on the **BOTTOM** and facing to the **RIGHT**	R'D'R / L'F'L / F'RFR'	R', D', R
White is on the **BOTTOM** and facing **DOWN**	L'D'F2DL / BDR2D'B' / R'DRD2R'D'R / [R'D'RD]x3	L', D', F, F, D, L
White is on the **TOP** and facing **YOU**	R'DRFDF' / FDF'D'FDF' / [D'R'DR]D'R'D / [R'D'RD]x4	R', D, R, F, D, F'
White is on the **TOP** and facing to the **RIGHT**	FD'F'R'D'R / [R'D'RD]R'D'R	F, D', F', R', D', R
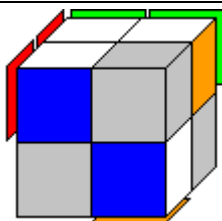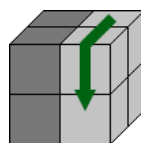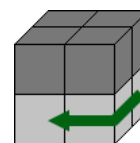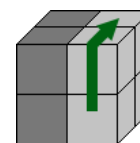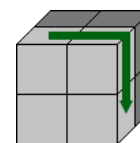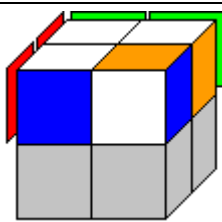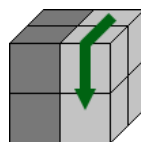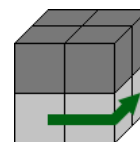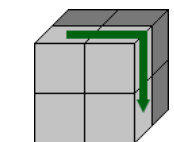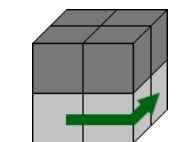
2. PERMUTATE THE YELLOW CORNERS

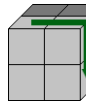### TWO good pieces ON DIAGONAL. A piece is good if two of its colors match the colors of the piece beneath it.
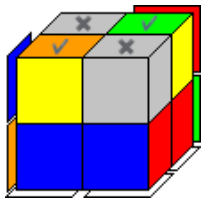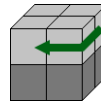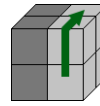
DIAGONAL MATCH
last move:
U for / and **U' for **
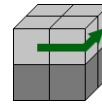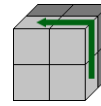F[URU'R']F'
[**U for /** or **U' for **]
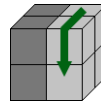
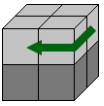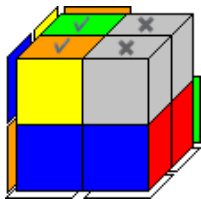| F	[U	R	U'	R']	F'	U ? U'

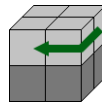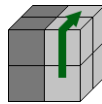### TWO good pieces ON SIDE. A piece is good if two of its colors match the colors of the piece beneath it.
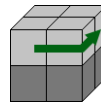
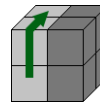**MATCH
on the
LEFT**
U2 R U' L'
U R' U' L
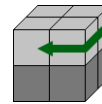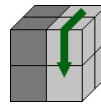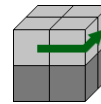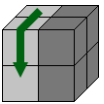
U2	R	U'	L'	U	R'	U'	L
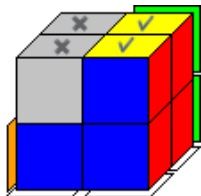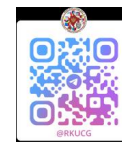
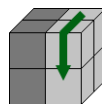**MATCH
on the
RIGHT**
[R'D']x7R'
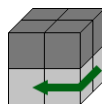
[R'	D']x7	R'

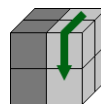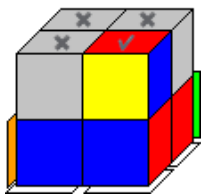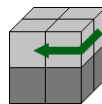### SINGLE good piece. A piece is good if two of its colors match the colors of the piece beneath it.

↻
U R U' L'
U R' U' L
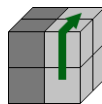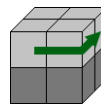
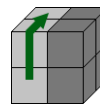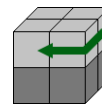| U	R	U'	L'	U	R'	U'	L

↺
L' U R U'
L U R' U'
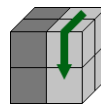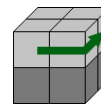
L'	U	R	U'	L	U	R'	U'
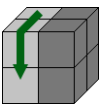
3. ORIENTATE THE YELLOW CORNERS
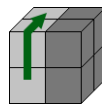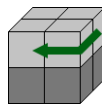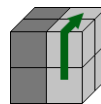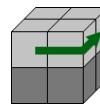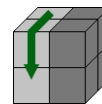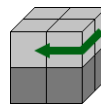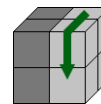
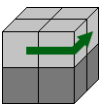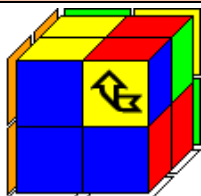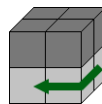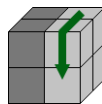### Orientate the yellow corners one by one. The corner to be oriented should be in the top right.

↻
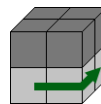[D' R' D R]x2
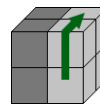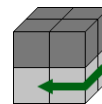
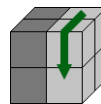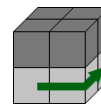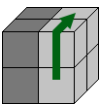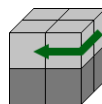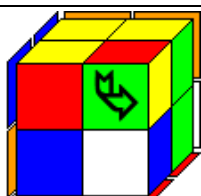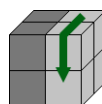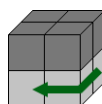| D'	R'	D	R	D'	R'	D	R
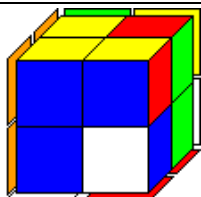
U

U

Hold the bottom layer steady!
Do not turn the cube! Use just U-turns to put the next piece to orient to the right-top position.

↻
[R' D' R D]x2
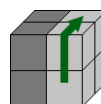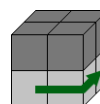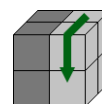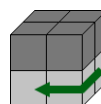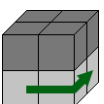
R'	D'	R	D	R'	D'	R	D